

# Restless Bandits visiting Villages: A Preliminary Study on distributing Public Health Services

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# Introduction

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- Health workers → spreading awareness of health issues.
- A problem of limited resources: There is only an average of 1 health worker per 500 individuals in India [Fan and Anand, 2016].
- In India: High infant mortality rate, only 15% of mothers receive antenatal care, mental health issues are prevalent [Venkatesh Reddy et al., 2013].
- Example: Lack of awareness regarding nutrition, immunization, diseases prevention and treatment, maternity care, and family planning in villages of Bihar (a state in India) [Friedman and Somani, 2002].

# Abstract Problem Statement

*Given a set of  $n$  villages and limited resources, determine a visitation policy so as to reach the most number of affected people, i.e. utilize the limited number of health workers in the most effective fashion.*

# Contributions

Our main contributions include:

- 1 Macro-level planning (region-level)  $\rightarrow$  p-functional regions problem (PFRP).
- 2 Micro-level planning (village-level)  $\rightarrow$  restless multi-armed bandit (RMAB) model w/ Whittle Index Policy + POMDPs.
- 3 Addressing the heterogeneity of health problems across villages.

# Macro-level Planning



Figure: Administrative boundaries (credits: quickgs.com)



# Macro-level Planning



Figure: New “public-health district” boundaries (not an actual simulation)

# What is the $p$ -functional Regions Problem (PFRP)?

Introduced by [Duque et al., 2012].

- Aggregate  $n$  areal units into  $p$  contiguous groups.
- Predefined objective function with a given set of criteria or constraints.
- The objective function can be formulated to minimize the dissimilarity of areal units.

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- The objective function can be formulated to minimize the dissimilarity of areal units.
  - Maximize the similarity in public health issues facing each areal unit.
  - Smallest areal or spatial unit is a village (or a town).

# Optimization Objective

The objective function in our case is as follows:

$$\text{Maximize } \sum_k \sum_i c_{ik} x_{ik} \quad (1)$$

- Index  $k$  ( $k = 1, \dots, n$ ) denotes a village selected as a functional center of the region. Index  $i$  ( $i = 1, \dots, n$ ) denotes a village.
- $c_{ik}$ : Denotes the amount of health-related movement between a village  $i$  and a functional center  $k$ . We model it as a function of population given the available data.
- $x_{ik}$ : Decision variable indicating whether village  $i$  is included within region  $k$  (1) or not (0).
- Maximizes the interactions between the villages and the functional center within a region.

# Optimization Problem Constraints

- The optimization problem simultaneously performs allocation, identifies functional centers and maintains contiguity of regions.
- Two more decision variables exist in the problem:  $s_{ik}$  (sinks, to identify functional centers) and  $f_{ijk}$  (flows, to maintain contiguity).
- $s_{ik}$ : Decision variable denoting whether village  $i$  is chosen to be a functional centre (sink) (1) or not (0).
- $f_{ijk}$ : Decision variable denoting the amount of conceptual flow between villages  $i$  and  $j$  in region  $k$ .
- Constraints are adapted from the well-known PFRP problem and are elaborated in our paper.

# Example

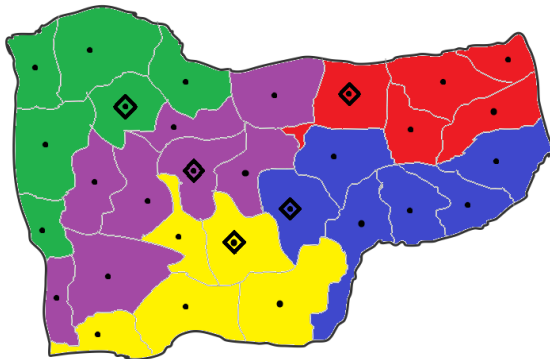


Figure: A solution for  $p = 5$

# Micro-level Planning Problem Statement

Micro-level planning after macro-level planning for distributing targeted health services.

*Given a set of  $n$  villages and  $k$  ( $k \ll n$ ) health workers with varied expertise, allocate each health worker to at most one village so as to reach the most number of affected people.*



# Setup - $S, A, O$

- Universe of health problems  $H = \{H_1, \dots, H_h\}$ .
- For every health problem  $H_i$ , the problem is to select  $k$  out of  $n$  villages to visit.
- Each village has a *hidden health problem intensity*  $S_{H_i} \in \{0, 1, \dots, n_s - 1\}$ . Higher  $S_{H_i}$  implies higher prevalence of that health problem in the village.
- $O_{H_i} \in \{0, 1, \dots, n_o - 1\}$ .
- Visit = observing *all*  $h$  health problems.

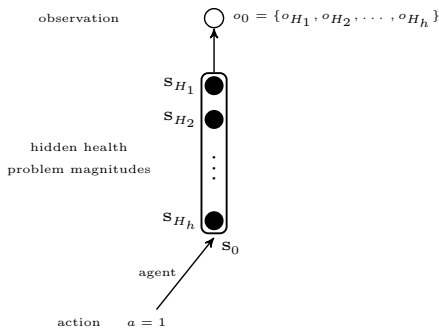


Figure: Hidden health problem magnitudes & observations

# Setup - Transitions

Three types of transitions:

- When a health agent of “type” (skill)  $H_d$  visits a village:
  1.  $S_{H_d}$  transitions according to a  $n_s \times n_s$  transition matrix  $T^{1,H_d}$ .
  2. All other  $S_{H_i}$  ( $i \neq d$ ) transition according to  $T^{1,H_i,gen}$ .
- When a village is not visited:
  3. All  $S$  transition according to  $T^{0,H_i}$  (natural rate of deterioration).

$T^1 \rightarrow$  reduces magnitudes of health problems,  $T^0 \rightarrow$  increases the magnitudes.

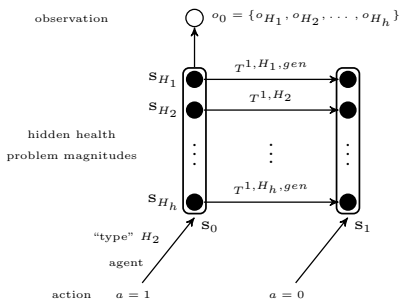


Figure: A two round representation of the Micro-level Planning model thus far

# Micro-level Planning Setup Summary

- When a health agent of “type”  $H_d$  visit a village,
  - ① She makes an observation regarding every health problem  $h$  depending on the current hidden health problem magnitude in that village.
  - ② She gets the reward associated with the observation.
  - ③ Then the hidden health problem magnitude of  $H_d$  transitions according to  $T^{1,H_d}$ .
  - ④ Rest of the hidden problem magnitudes  $H_i, \forall i \in \{1, \dots, h\} \setminus \{d\}$  transition according to  $T^{1,H_i,gen}$ .
- For the villages the health agents do not visit,
  - ① They do not have any observation.
  - ② They get reward 0.
  - ③ The hidden health problem magnitude transitions according to  $T^{0,H_i}, \forall i$ .

# Complete Model

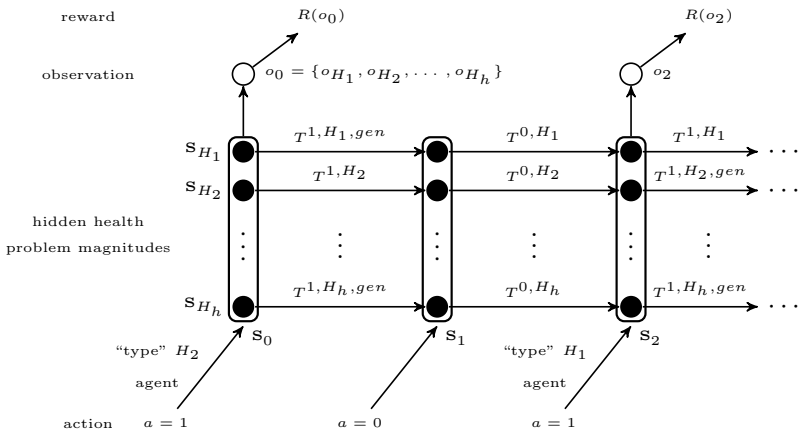


Figure: Complete Model

# Restless Bandits

What are restless bandits?

- Multi-armed bandit problem:  $k$  out of  $n$  arms need to be activated at every round.
- The states of the active arms transition while the states of the passive arms do not change.
- In restless multi-armed bandits (RMABs), the states of the passive arms also transition.

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- In restless multi-armed bandits (RMABs), the states of the passive arms also transition.
- This is close to our setting where the hidden health problem magnitudes (states) can transition even when a village (arm) is not visited (passive arm).
- PSPACE-hard to find the optimal strategy to general RMABs [Papadimitriou and Tsitsiklis, 1999].

# Restless Bandits Beliefs

- Exact health states unknown  $\rightarrow$  maintaining belief  $b_{H_i}$  of each possible state of every possible health problem ( $H_i$ ) in every village.
- Belief update (“type”  $H_d$  health agent when  $a = 1$ ):

$$b'_{H_i}(s') = \begin{cases} \eta_1 \sum_{s \in \mathbf{S}_{H_i}} b_{H_i}(s) O_{so}^{H_i} T_{ss'}^{1, H_i}, & a = 1, i = d \\ \eta_2 \sum_{s \in \mathbf{S}_{H_i}} b_{H_i}(s) O_{so}^{H_i} T_{ss'}^{1, H_i, gen}, & a = 1, i \neq d \\ \sum_{s \in \mathbf{S}_{H_i}} b_{H_i}(s) T_{ss'}^{0, H_i}, & a = 0. \end{cases} \quad (2)$$

# Index Policies

- To solve general RMABs, index policies are used which assigns a value to each arm to measure how rewarding it is to activate an arm at every stage.
- In literature, **Whittle index** is used for RMABs [Whittle, 1988].



# Whittle Index Policy

The policy is to activate the arms with the  $k$  highest Whittle Indices.

- Concept: The amount of subsidy that needs to be provided to every arm which would make passive action optimal for the current state.
- Larger subsidy  $\rightarrow$  larger gap between active action (activate) and passive action  $\rightarrow$  more attractive to activate this arm.

# Whittle Index Policy

Formally,

$$I(x) \triangleq \inf_m \{m : V_m(x; a = 0) \geq V_m(x; a = 1)\}$$

- Whittle Index of an arm is the smallest  $m$  that would make passive action optimal for current state  $x$ .
- $V_m(x; a = 0)$  ( $V_m(x; a = 1)$ ) denotes the maximum cumulative reward the player can achieve until the end if he takes passive action (active action) at the first round at the state  $x$  with subsidy  $m$ .

# Whittle Index Policy

Utilizing the belief states:

- When a village is not visited, the immediate reward is the subsidy and there is a  $\beta$ -discounted future reward.

$$V_m(b_{H_i}; a = 0) = m + \beta V_m(b_{H_i, a=0}) \quad (3)$$

# Whittle Index Policy

- When a village is visited, there is an expected immediate reward (first term) and there is a  $\beta$ -discounted future reward.  $V_m(b_{H_i, a=1}^o)$  is the value function at new belief  $b_{H_i, a=1}^o$  that is updated from  $b_{H_i}$ .

$$\begin{aligned}
 V_m(b_{H_i}; a = 1) &= \sum_{s \in \mathbf{S}_{H_i}} b_{H_i}(s) \sum_{i=1}^h \sum_{o \in \mathbf{O}_{H_i}} O_{so}^{H_i} R(o) \\
 &+ \beta \sum_{o \in \mathbf{O}_{H_i}} \sum_{s \in \mathbf{S}_{H_i}} b_{H_i}(s) O_{so}^{H_i} V_m(b_{H_i, a=1}^o)
 \end{aligned} \tag{4}$$

# Whittle Index Policy

- The final value function.

$$V_m(b_{H_i}) = \max\{V_m(b_{H_i}; a = 0), V_m(b_{H_i}; a = 1)\} \quad (5)$$

- The Whittle Index for belief  $b_{H_i}$ .

$$I(b_{H_i}) \triangleq \inf_m \{m : V_m(b_{H_i}; a = 0) \geq V_m(b_{H_i}; a = 1)\} \quad (6)$$

- The passive action set  $\phi_{H_i}(m)$ , which is the set of belief states for which passive action (“not visit”) is the optimal action given subsidy  $m$ .

$$\phi_{H_i}(m) \triangleq \{b_{H_i} : V_m(b_{H_i}; a = 0) \geq V_m(b_{H_i}; a = 1)\} \quad (7)$$

# Numerical Evaluation of Whittle Index

- Indexability requires that for a given state  $x$ , its optimal action can never switch from passive action to active action with the increase of  $m$ .
- We prove that the RMAB is indexable for  $m \subseteq [hR(0) - \beta h \frac{R(n_o-1) - R(0)}{1-\beta}, hR(n_o - 1)]$ .
- Given the indexability, the Whittle Index can be found by simply doing a binary search within the range  $m \subseteq [hR(0) - \beta h \frac{R(n_o-1) - R(0)}{1-\beta}, hR(n_o - 1)]$ .

# Planning with POMDPs

- Given the subsidy  $m$ , the passive action set  $\phi(m)$  can be computed using a POMDP model.
- Every single health problem  $H_y$  in every village is modeled as a POMDP – similar to a subset of the RMAB problem setup.
- Given the subsidy  $m$ ,  $\phi(m)$  can be determined by solving a POMDP model which can be set up in a similar way as the problem setup.
- We can combine the POMDP models of every village to form a full POMDP model for a particular health problem.
- Such  $h$  complete POMDPs can be created to consider all the health problems.

# Experimental Setup

A region of 30 villages (pop. 60,000) in Arwal, a district in Bihar.

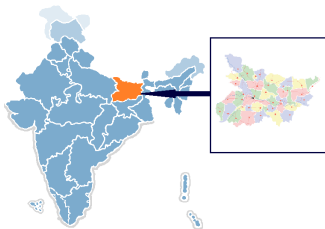


Figure: Bihar (highlighted) in India (image credits: Wikipedia)

- Health agents: ASHAs + ANMs, among others.
- 1 health worker per 1700 individuals.
- 5 Primary Health Centres and 65 Health Subcentres in the whole district.
- Major issues: lack of infant care and ante-natal care, malaria, TB, and leprosy.



# Macro-level Planning Data

- Demographic data from the Indian Census 2011 [Government of India, 2011].
- A village = smallest spatial unit.
- Population as the indicator for activity.
- Reasonable proxy for activity (given no other suitable alternatives) as public health is a resource utilized by all people of all ages.

# Macro-level Planning Results

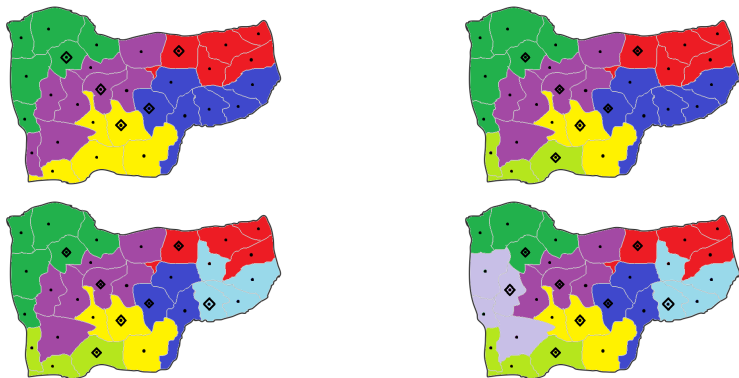


Figure: Illustration of optimal districting of 30 villages for different number of regions ( $p = 5, 6, 7, 8$ )

# Micro-level Planning

- Planning village-by-village visit.
- Now, micro-level planning can be conducted in batches of  $n/p$  number of villages ( $\leq 6$  in our case).
- Evaluated in terms of the cumulative reward achieved within the first 30 rounds (discount factor  $\beta = 0.9$ ).

# Results

**Table:** Solution Quality for small-scale problem:  
 $n = 2, k = 1, h = 2, n_s = n_o = 2$

Random	Myopic	POMCP	POMDP	WI
3.280	3.521	3.590	3.717	3.695

- Rewards obtained  $\propto$  number of individuals positively affected by the health workers.
- As expected, exact POMDP provides the highest solution quality.
- Whittle Index policy performs reasonably well.

# Results

Table: Evaluation for  $n = 5$ ,  $h = 2$ ,  $n_s = n_o = 2$ , varying  $k$

$k$	Random	Myopic	POMCP	WI
1	7.441	10.512	11.810	12.124
2	10.431	14.030	15.281	16.425
3	14.129	18.459	18.780	19.294

Table: Evaluation for  $n = 5$ ,  $h = 3$ ,  $n_s = n_o = 2$ , varying  $k$

$k$	Random	Myopic	POMCP	WI
1	10.441	16.002	18.111	19.356
2	15.006	20.141	22.164	23.379
3	21.463	23.988	25.665	26.414

# Key Takeaways

- ✓ We have presented a **hierarchical model** - PFRP method for macro-planning and a RMAB approach with Whittle Index Policy for micro-planning.
- ✓ A **PFRP** model is used to draw districts based on demographics and health outcome priorities.
- ✓ **RMABs** are effective in modeling the nature of the health problems.
- ✓ **Whittle Index** policies are a suitable alternative to solving exact POMDPs for such kinds of problems.
- ✓ This general structure and setup may also be applicable to various other scenarios of **skill-based service delivery** and **limited resources allocation problems**.

# Conclusion

- Similar approaches can be explored by health administrations for planning health policies in the future.
- Important to test and fine-tune this algorithm in a real-world deployment setting.
- Possible directions of future work:
  - Improving the districting model with more “relevant” data.
  - Working on the scalability aspects of the overall model.

# Thank You!

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